Program:	S.Y.B.AMMC	**Semester:**	III	**Program Code:**	UGMMC01
Course:	Computers And Multimedia I			**Course Code:**	NUMM305
Duration:	1 Hour	**Examination Pattern:**	NEP-Autonomous -External	**Max. Marks:**	30

Instructions:

1. All questions are compulsory.
2. Figures to the right indicate full marks.
3. Draw neat diagrams wherever necessary.
4. CO (Course Outcome), KL (Knowledge Level).

Examination:
REGULAR

Q. 1		**Attempt either A and B or C and D from the following:**	[15]	CO's	KL's
	(a)	Explain the working of layers, Layer Mask and Adjustment Layers in Adobe Photoshop. Illustrate the workflow with a suitable practical example.	(8)	CO1	L4
	(b)	Demonstrate the use of selection tools techniques in Photoshop to create a clean composite image.	(7)	CO2	L3
		OR			
	(c)	Explain the purpose of Align, Group and Transform tools in Adobe Illustrator.	(8)	CO3	L2
	(d)	Define Fill and Stroke in Adobe Illustrator.	(7)	CO4	L1
Q. 2		**Attempt either A and B or C and D from the following:**	[15]	CO's	KL's
	(a)	Apply image correction techniques in Photoshop using Levels, Curves, Hue/Saturation and Brightness/Contrast to improve a given photograph.	(8)	CO2	L3
	(b)	Analyze the use of Smart Objects, Filters and Layer Styles in Photoshop for non-destructive and creative image editing.	(7)	CO2	L4
		OR			
	(c)	Explain the role of Pathfinder and Shape Builder tools in creating and modifying vector artwork in Adobe Illustrator.	(8)	CO3	L5
	(d)	Develop a simple page layout in Adobe InDesign using text frames, image frames, columns and basic alignment tools. Explain the steps followed.	(7)	CO5	L6

--X--X--